Chapter 1: Introduction



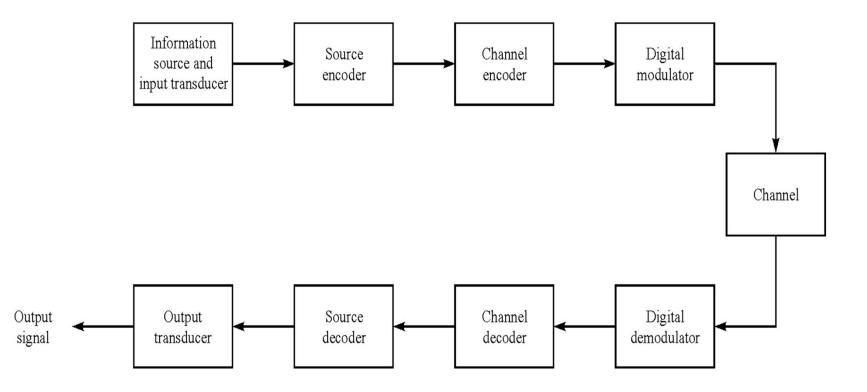
Graduate Program School of Electrical and Computer Engineering

Course Objectives

- 1. Present the *mathematical basis* and theory of signals and systems that help describe and understand *digital communication* techniques and equipment
- 2. Apply such concepts and ideas to information transmission links which must be made robust in the presence of **noise** and other impairments and perform at rates that are as high as possible
- 3. Show how such transmission links are used in fixed and mobile data communication systems for voice and video transmissions



Introduction - Basic Elements of Digital Comm. System





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- The figure illustrates a functional block diagram of a typical digital communication system showing the key components of the system
 - We will briefly review and discuss the functions of these key elements of the communication system

Source output

- The output from an information source could be
 - Analog signal such as voice or video signal or
 - Digital signal that is discrete in time and having a finite number of characters
- Messages from the source are converted into a sequence of binary digits
- Ideally, the source message should be represented by as few as possible binary digits



- Source encoding
 - The process of efficiently converting source outputs into a sequence of binary digits, called *information sequence*
 - The representation of the source output in binary form should have as little or no redundancy (data compression)
- Channel encoding
 - Introduce, in a controlled manner, some redundancy in the binary information sequence
 - The redundancy can be used at the receiver to overcome the effects of noise and other interferences on the transmission channel
 - *Trivial example*: Repeat each binary digit n times



- Non-trivial example: Taking k information bits at a time and mapping each k-bit sequence into a unique n-bit sequence, called the codeword
- (n > k) measure of redundancy is the ratio k/n (or n/k), called the code rate
- Digital Modulator
 - This is an interface between the channel encoder and the communication channel
 - It maps the coded information sequence into signal waveforms that can be transmitted over the channel
 - Consider the coded sequence is to be transmitted one bit at a time at some uniform rate R bits/s
 - The modulator may simply map the binary digits as follows

$$0 \leftrightarrow s_0(t) = +\cos 2\pi ft \quad 1 \leftrightarrow s_1(t) = -\cos 2\pi ft$$



- This is an example of binary modulation in which each bit from the encoder is transmitted separately
 - Called binary phase-shift keying BPSK
- Alternatively, modulator may transmit b coded information bits at a time using distinct waveforms $s_i(t)$, i= 0,1,...M-1, $M = 2^b$ called M-ary modulation
- Note here that a new b-bit coded sequence enters the modulator every b/R seconds
- If the channel bit rate is fixed at R, the amount of time available to transmit one of the M waveforms (corresponding to the b-bit sequence) is b times the time period in a system that uses binary modulation



- Communication Channel: Physical medium that is used to send the signal from the transmitter to the receiver
- Examples include
 - Wireless transmission- the atmosphere or free space
 - Wireline, optical fiber, coaxial cables
 - Storage channels: Information storage and retrieval devicesmagnetic tapes, compact discs, etc
- Transmitted signals are corrupted, in a random manner, by a variety of additive noise such as thermal noise, atmospheric noise, man made noise, etc and also attenuated in amplitude



- Channels can be modeled in a variety of ways that take into account the particular properties of the channel
 - Examples are additive noise channel, linear filter channel, etc
- Digital demodulator: The demodulator processes the channel-corrupted transmitted waveforms and reduces them to a sequence of numbers (digits) that represent estimates of the transmitted coded data symbols (binary or M-ary)
- The channel decoder attempts to reconstruct the original information sequence from the knowledge of the code used and the redundancy contained in the received data estimate.



- A measure of how accurately the demodulator and decoder recover the original sequence is the average probability of bit-error at the output of the decoder for a given power level (signal-to-noise-ratio)
- The probability of error is in general a function of
 - Code characteristics
 - Type of waveforms used
 - Transmitter power
 - Channel characteristics and
 - Method of demodulation and decoding
- We will explore most of these factors that affect the reliability of digital communication



Major Factors for the Growth of Digital Communication

- 1. Impact of the Computer: Computers are processors and sources of data as well as tools for communication
- 2. Digital communication offers flexibility and compatibility: The adoption of a common digital format makes it possible for a transmission system to handle many different sources of information in a flexible manner
- 3. Improved reliability due to improved theory, microelectronics and system design
- 4. Availability of wide-band channels such as optical fibers, coaxial cables and geo-stationary satellites
- 5. Availability of integrated solid-state electronics technology makes possible increased system complexity by orders of magnitude in a cost effective manner

