Chapter 2: Database Management Systems

Introduction to DBMS

 DBMS is a software that enables users to define, create, maintain, and control access to the database.

Introduction...

What do we do at each of the following stages in a database development?

Define the database
Create the database
Maintain the database
Control access to the database

History of Database Management Systems

FIRST GENERATION

- HIERARCHICAL MODEL
 - INFORMATION MANAGEMENT SYSTEM (IMS)
- NETWORK MODEL
 - CONFERENCE ON DATA SYSTEM LANGUAGES (CODASYL)
 - DATA BASE TASK GROUP (DBTG)

OSECOND GENERATION

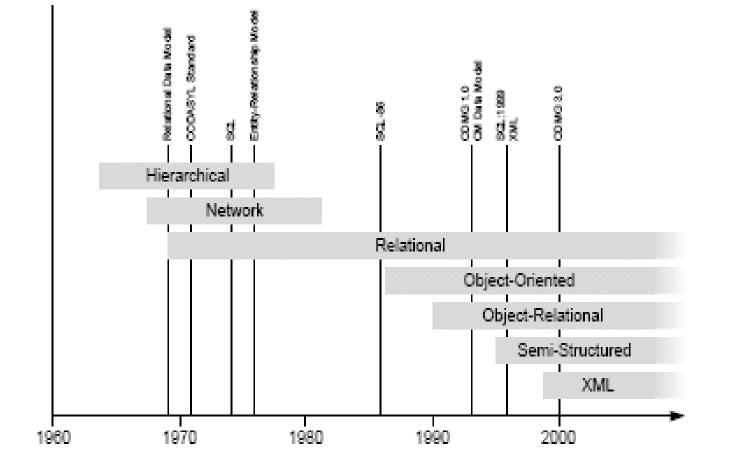
- RELATIONAL MODEL
 - E. F. CODD
 - DB2, ORACLE

OTHIRD GENERATION

- EXTENDED RELATIONAL DATA MODEL/OBJECT-RELATIONAL DATA MODEL
- OBJECTED-ORIENTED DATA MODEL



Evolution and History



Database languages

Consists of two parts

Data definition language (DDL)

- Allow users to specify the data types and structures, and the constraints on the data to be stored in the database
- In other words, it is used to define the database schema
- E.g. SQL DDL

Data manipulation language (DML)

- DML is used for querying, inserting, deleting, and updating database instances
- E.g. SQL DML

Data models



Definition

 Integrated concept for describing data, relationship and constraints

Types

- Object-based data models
- Record-based data models
- Physical data models (internal structure, ordering, & paths)

Data models...



Object-Based Data Models

- Entity-relationship
 - Entity, attribute, relationship

Object-oriented

 Object, class, subclass, inheritance, state (attributes), behavior (methods or actions), encapsulation, message, polymorphism

Data models...

Record-Based Data Models

- Relational data model
- Network model
- Hierarchical Model

OPhysical Data Models

- Describe how data is stored in the computer representing information such as
 - Record structures
 - Record orderings and
 - Access paths
- Most common physical data models are
 - Unifying model
 - Frame memory

Types of DBMSs

- Several criteria are used to classify DBMS.
- The first is the data model on which the DBMS is based.
- Based on this DBMS are classified into:-
 - Relational DBMS
 - Object DBMS
 - Object-Relational DBMS
 - Hierarchical DBMS
 - Network DBMS and so on

Types of DBMS...

- Currently the two types of data models used in many commercial DBMSs are the relational data model and the object data model.
- The second criterion used to classify DBMSs is the number of users. According to this DBMS are classified into:-
 - Single user system supports only one user at a time
 - Multi-user systems support many users concurrently

Functions of DBMS

- Define a database : in terms of data types, structures and constraints
- Manipulate the database : querying, generating reports, insertions, deletions and modifications to its content
- Enforce Security measures : to prevent unauthorized access
- Provide Data Independence Applications insulated from how data is structured and stored

Enable the user to access database catalog
 e.g.
 names, types, and sizes of data items
 names of relationships

Provide backup and recovery services

Enforce integrity constraints on the database
 Changes on data of DB should follow certain rules

Provide other utility services e.g. import and export facilities Indexing

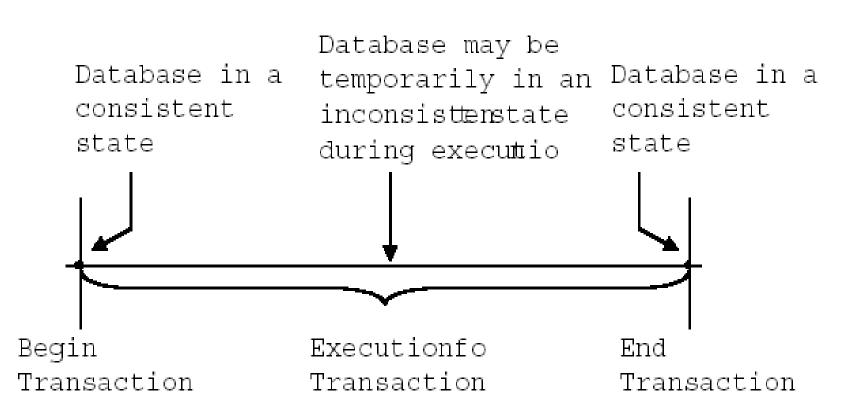
Provide transaction support

O An action, or series of actions, carried out by a single user or application program, which reads or updates the contents of the database should always transform the database from one consistent state to another.

OAnalog to a "deal"; either it happens or it does not

 Allow a set of concurrent users to retrieve and to update the database. Concurrency control within the DBMS guarantees that each transaction is correctly executed or completely aborted. OLTP (Online Transaction Processing) is a major part of database applications

outcomes of a transaction -> committed -> Roll back or undone



 Concurrent Processing and Sharing by a set of users and programs – yet, keeping all data valid and consistent

e.g. problem caused by concurrency

Time	T ₁	T ₂	bal _x
t1			100
t2		read(bal _x)	100
t3	read(bal _x)	bal _x = bal _x +100	100
t4	bal _x = bal _x -10	write(bal _x)	200
t5	write(bal _x)	commit	90
t6	commit		90

A DBMS may be unnecessary when :-

- The database and applications are simple, well defined, and not expected to change.
- There are stringent real-time requirements that may not be met because of DBMS overhead.
- Access to data by multiple users is not required.
- The database users need special operations not supported by the DBMS.

Main inhibitors (costs) of using a DBMS:

 High initial investment and possible need for additional hardware.

Overhead for providing generality, security, concurrency control, recovery, and integrity functions.

Components of DBMS

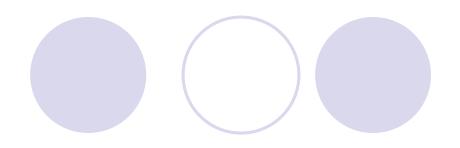
Query processor

 A major DBMS component that transforms queries into a series of low-level instructions directed to the database manager.

Database manager

- The DM interfaces with user-submitted application programs and queries.
- Accepts queries and examines the external and conceptual schemas to determine what conceptual records are required to satisfy the request. The DM then places a call to the file manager to perform the request

Components...



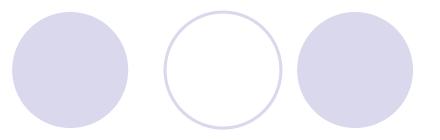
File manager

 The file manager manipulates the underlying storage files and manages the allocation of storage space on disk.

DML preprocessor

- This module converts DML statements embedded in an application program into standard function calls in the host language.
- The DML preprocessor must interact with the query processor to generate the appropriate code.

Components...



DDL compiler

OThe DDL compiler converts DDL statements into a set of tables containing meta-data.

Catalog manager

Manages access to and maintains the system catalog.